

# Are turbulent spheres suitable initial conditions for star-forming clouds?

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## ABSTRACT

To date, most numerical simulations of molecular clouds, and star formation within them, assume a uniform density sphere or box with an imposed turbulent velocity field. In this work, we select molecular clouds from galactic scale simulations as initial conditions, increase their resolution, and re-simulate them using the smoothed particle hydrodynamics code GADGET2. Our approach provides clouds with morphologies, internal structures and kinematics that constitute more consistent and realistic initial conditions for simulations of star formation. We perform comparisons between molecular clouds derived from a galactic simulation, and spheres of turbulent gas of similar dimensions, mass and velocity dispersion. We focus on properties of the clouds such as their density, velocity structure and star formation rate. We find that the inherited velocity structure of the galactic clouds has a significant impact on the star formation rate and evolution of the cloud. Our results indicate that, although we can follow the time evolution of star formation in any simulated cloud, capturing the entire history is difficult as we ignore any star formation that might have occurred before initialization. Overall, the turbulent spheres do not match the complexity of the galactic clouds.

**Key words:** gravitation – hydrodynamics – turbulence – ISM: clouds – galaxies: star formation.

## 1 INTRODUCTION

One of the limitations of simulating star formation in molecular clouds is the choice of initial conditions. If excluding entirely arbitrary conditions, this leaves a limited number of geometries. Many studies assume a uniform sphere (e.g. Bate, Bonnell & Bromm 2002; Clark & Bonnell 2006; Bate 2009; Clark et al. 2011; Girichidis et al. 2011; Federrath et al. 2014), or a periodic box (e.g. Gammie & Ostriker 1996; Offner, Hansen & Krumholz 2009; Padoan & Nordlund 2011; Federrath & Klessen 2012; Myers et al. 2013) as initial setups. Other studies use colliding flows as an attempt to model the large-scale origin of molecular clouds (e.g. Heitsch et al. 2006; Vázquez-Semadeni et al. 2006; Hennebelle et al. 2008; Banerjee et al. 2009; Ntormousi et al. 2011; Clark et al. 2012). Walch et al. (2012) model clouds as fractal structures, although their main focus is on examining the propagation of H II regions into structured clouds (see also Gritschneider et al. 2009). Most simulations adopt an imposed turbulent velocity field to model the dynamics of the interstellar medium (ISM).

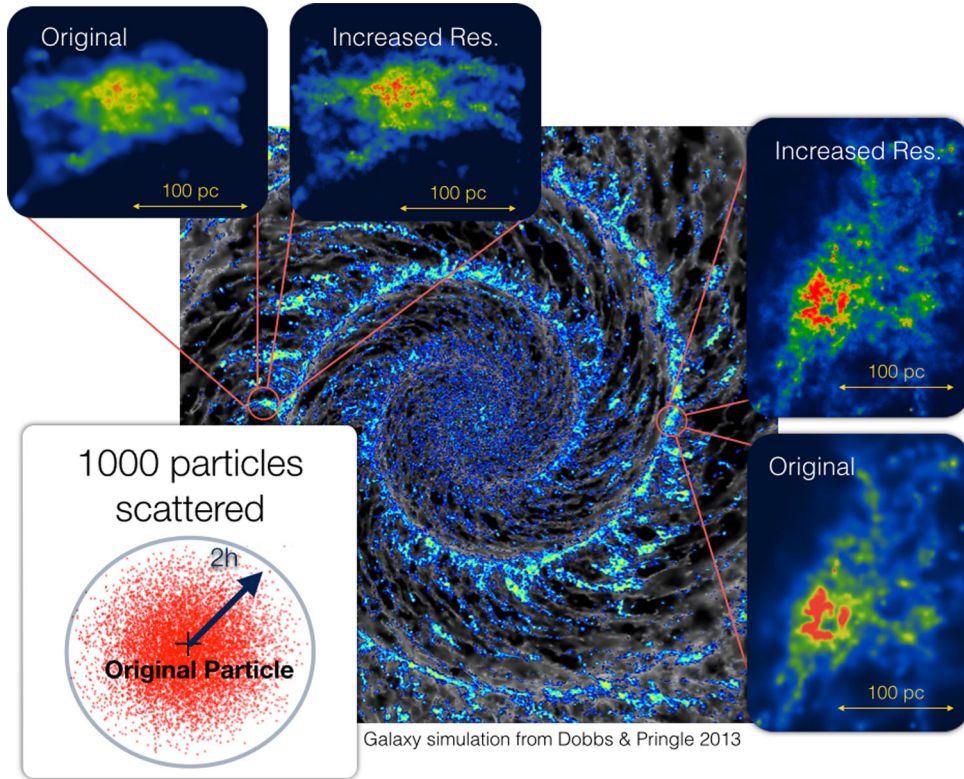
With all these approaches, there are concerns about how the initial conditions affect the results, such as the evolution of the cloud, the resulting density and velocity structure and the star formation rate (SFR). One alternative way to select initial conditions is to use clouds extracted from full-scale galaxy simulations. This is

the approach we take in this Letter, where we extract clouds from Dobbs & Pringle (2013), and Dobbs (2014). Because these clouds in the galactic simulations have a limited number of particles, we resimulate the extracted clouds with higher resolution. We compare our results to the more typical approach of simulating an initially uniform sphere subject to a turbulent velocity field. Our Letter is organized as follows. In Section 2, we briefly explain the details of simulations. In Section 3, we discuss the density structure and SFR in both the galactic clouds and the turbulent spheres. Finally, in Section 4 we summarize our main findings.

## 2 DETAILS OF SIMULATIONS

Our starting ground is the galaxy simulation described in Dobbs & Pringle (2013) and shown in Fig. 1. This simulation includes self-gravity, ISM cooling and heating and stellar feedback. The particle mass in the galaxy simulation is  $312.5 M_{\odot}$ , and the giant molecular clouds (GMCs) contain  $\sim 10^4$  particles. We extract these clouds by selecting a box of gas ( $L \sim 100$  pc) which includes the cloud, and increase the resolution by a factor of  $N$ . To do so, we split each particle  $N$  times, distributing  $N - 1$  new particles according to the smoothed particle hydrodynamics (SPH) kernel (as shown on the bottom-left box in Fig. 1). The velocities are kept the same as the original particle, to conserve energy and momentum. Although observed clouds are very cold,  $T \sim 10$  K, we performed isothermal simulations with 50 K which ensures that the Jeans mass is well resolved (Bate & Burkert 1997, see also Federrath et al. 2011, 2014

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**Figure 1.** Top-down view of the simulated galaxy showing the position of two selected clouds. In the top left, we display the column density plot of an inter-arm cloud (Cloud B), with both the original and increased resolution. In the right, we show the column density plot of an in-arm cloud (Cloud A) at both resolutions. In the lower left, we show our method for increasing the resolution, whereby we distribute extra particles according to the SPH kernel of smoothing length  $h$ .

for more recent studies), Federrath et al. (2011, 2014). We also ran simulations with 20 K though (not shown), which gave similar overall results.

In Fig. 1, we show the galactic simulation at 250 Myr from which we have selected two clouds, one inside a spiral arm (Cloud A), and the other in an inter-arm region (Cloud B), both with an approximate radius of 100 pc. We show these two clouds in the two onsets of Fig. 1, with the original and increased resolution. To compare these models, we have created two turbulent spheres of 100 pc radius (Spheres A and B), with similar virial parameters (as defined in Dobbs, Burkert & Pringle 2011a) to Clouds A and B ( $\alpha \sim 1$  and  $\alpha \sim 2$ , respectively). The two clouds are both found to exhibit a velocity dispersion relation of  $\sigma \propto r^{1/2}$  (in accordance with observed and other simulated clouds, e.g. Federrath et al. 2011; Roman-Duval et al. 2011), so we set up the spheres with a velocity power spectrum of  $P \propto k^{-4}$  to give a similar scaling relation (Myers & Gammie 1999). The masses and amplitudes of the velocities are scaled to give similar kinetic and gravitational energies and virial parameters to Clouds A and B.

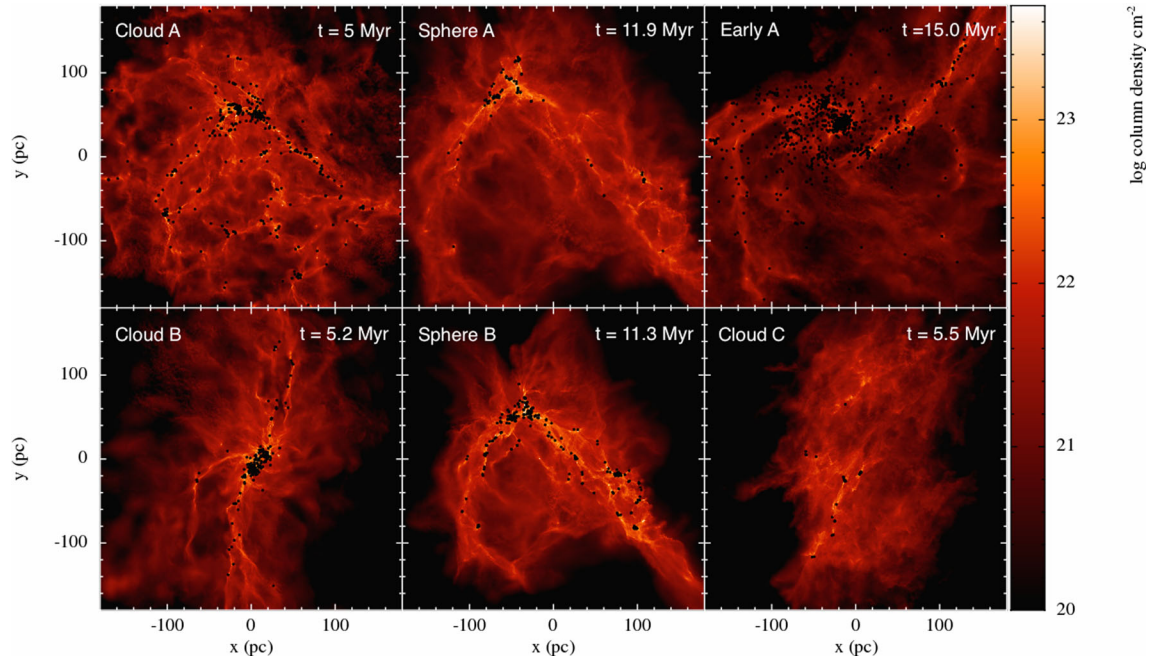
We take Clouds A and B from a snapshot of the galactic simulation and although the original galactic simulation included the prior evolution of these clouds, it did not contain sink particles, or follow star formation in detail. We traced back the gas in Cloud A to a time of 240 Myr in order to follow the preceding stages of Cloud A's evolution when the gas was less gravitationally bound (we call this model Early A). Lastly, we wanted to test if the method of extracting galactic clouds is robust, given the large increase in resolution. Hence, we have selected a cloud in a spiral arm taken from a simulation by Dobbs (2014), which models gas going through a

**Table 1.** Mass, radius, velocity dispersion, virial parameter and number of particles of each simulated cloud.

Cloud	Mass ( $M_{\odot}$ )	$R$ (pc)	$\sigma$ ( $\text{km s}^{-1}$ )	$\alpha$	Part #
Cloud A	$4.3 \times 10^6$	100	8.75	2.07	$9.6 \times 10^6$
Sphere A	$3.0 \times 10^6$	100	7.60	2.24	$1.00 \times 10^7$
Cloud B	$2.6 \times 10^6$	100	5.17	1.18	$1.01 \times 10^7$
Sphere B	$3.6 \times 10^6$	100	6.08	1.19	$1.00 \times 10^7$
Cloud C	$1.4 \times 10^6$	100	7.80	5.02	$1.09 \times 10^7$
Early A	$6.1 \times 10^6$	200	11.48	5.01	$1.07 \times 10^7$

spiral arm with a particle mass of  $3.85 M_{\odot}$  (Cloud C). For Cloud C, we only increase the resolution by a factor of  $N = 30$ . The main parameters of all the clouds are summarized in Table 1.

We follow the evolution of the clouds using the SPH code GADGET2 (Springel 2005). Our simulations are isothermal with a temperature of 50 K. We include sink particles similar to Bate, Bonnell & Price (1995) at densities of  $\rho_{\text{sink}} = 1.6 \times 10^4 \text{ cm}^{-3}$  with a sink radius  $R_{\text{sink}} = 0.1 \text{ pc}$  using the implementation in Clark, Glover & Klessen (2008), based on Jappsen et al. (2005). We run simulations of the GMCs for 16 Myr and the spheres for 24 Myr, which corresponds to at least three free-fall times for all of the clouds. We do not include the galactic potential in our simulations (as described in Dobbs, Bonnell & Pringle 2006). We tested its impact on Early A, the biggest cloud, with little effect: the rotational period of the galaxy ( $\sim 220 \text{ Myr}$ ) is much greater than the simulation time of our clouds, and the clouds do not traverse between the spiral arms and inter-arm



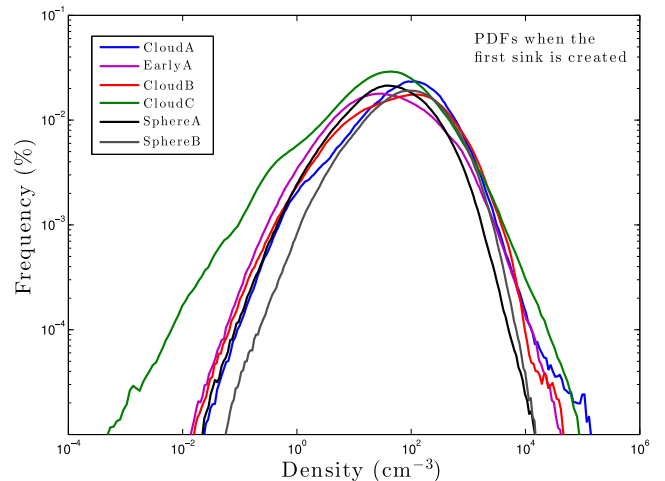
**Figure 2.** Column density plots of the clouds 5 Myr after the first star is formed are shown except for Early A (which is shown at 15 Myr to compare it with Cloud A). The sink particles are represented by black dots. The galactic clouds show a variety of density configurations, with Cloud A showing a rather complex network of filaments, Cloud B and Early A being dominated by one main long dense filament, and Cloud C appearing as rather diffuse and barely substructured cloud. Spheres A and B are dominated by two dense filaments that coalesce in the centre of the cloud.

regions in any of our calculations. The effect of both feedback and cooling are not included but will be investigated in future work.

### 3 COMPARING THE EVOLUTION OF THE GALACTIC CLOUDS WITH THE TURBULENT SPHERES

We show the column density plots of the six clouds 5 Myr after the first star is formed in Fig. 2 (except for Early A). In the galactic simulation, Early A evolves into Cloud A after 10 Myr. Therefore, in Fig. 2 we show Early A at 15 Myr, to compare it with Cloud A at 5 Myr. All clouds show a complex filamentary network and are highly structured, whether using the initial conditions from the galaxy, or the turbulent spheres. The main structures in Clouds A and B reflect the galactic structure – the most dominant filaments in each are aligned with a spiral arm and inter-arm spur, respectively. If we compare Cloud A and Sphere A, we can see that star formation is more widespread in Cloud A, rather than restricted to one or two main filaments, as is the case for Sphere A. For both Cloud B and Sphere B, the cloud evolution and location of star formation is dominated by one or two long filaments. Both Cloud A and Early A show two main filaments and a cluster of stars in the centre. However, the evolution of Early A is altered by the large number of sink particles formed at early times. Cloud C, our last cloud, has formed far fewer stars and has less dense features compared to all other clouds, even though it starts from a similar unbound state (as e.g. Early A).

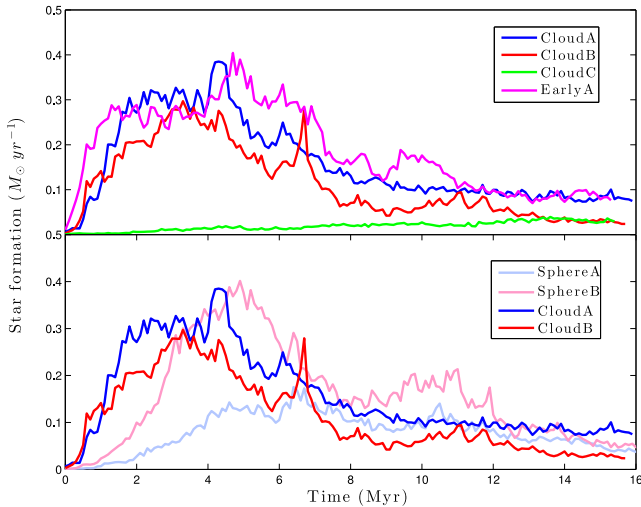
In Fig. 3, we show the density PDF (probability density function, see Vázquez-Semadeni 1994; Federrath, Klessen & Schmidt 2008) for all the clouds. The PDFs show good agreement between the spheres and galactic GMCs. All PDFs are similar, except for Cloud C, which stands out for containing significantly less dense gas when compared to the other clouds. In the beginning of the sim-



**Figure 3.** Density PDFs are shown for all the simulated clouds. The clouds have similar PDF compared with the turbulent spheres. Cloud C has more diffuse gas than the rest of the clouds.

ulation, the PDFs for the turbulent spheres are obviously narrower in comparison to the rest of the GMCs.

In Fig. 4, we show the star formation rate defined as  $\text{SFR}(t) = \dot{M}_*(t)$ , where  $\dot{M}_*(t)$  is the time derivative of the mass contained in sinks. We have used a timestep of 0.1 Myr. In the top panel, we show the SFR of the galactic clouds. The star formation process is similar for A, B and Early A, starting almost from initialization, as these clouds already have overdense regions. Once the initial star formation burst is over, the SFR decreases during the remainder of the simulation because there is less gas available (as it has been accreted by the sinks). For Cloud C, the SFR behaves differently – it increases slowly, and is significantly lower than the



**Figure 4.** In the top panel, the SFR for the galactic clouds are shown. Clouds A, B and Early A present a similar behaviour creating stars in the beginning and gradually decreasing afterwards. The efficiency for Cloud C is much lower. In the bottom panel, we compare Clouds A and B with the spheres A and B. We have set the origin of time when the first sink is created.

other clouds during most part of the simulation. In the bottom panel, we show the SFR for clouds and spheres A and B. We have set the origin of time when the first sink is formed. The spheres need 6–7 Myr to create the first sink, and another 4–5 Myr to reach the peak of the SFR. At later times the SFRs are very similar for both the GMCs and the spheres. The total star formation efficiencies, we obtain for all cases are high ( $\sim 50$  per cent) compared with the observed  $\sim 5$  per cent (e.g. Bigiel et al. 2008; Evans et al. 2009). However, we have not included magnetic fields or feedback processes which likely reduce the efficiencies to similar values of other simulations in the literature  $\sim 10$ – $20$  per cent (e.g. Price & Bate 2009; Dobbs, Burket & Pringle 2011b; Federrath & Klessen 2012, 2013; Dale et al. 2014).

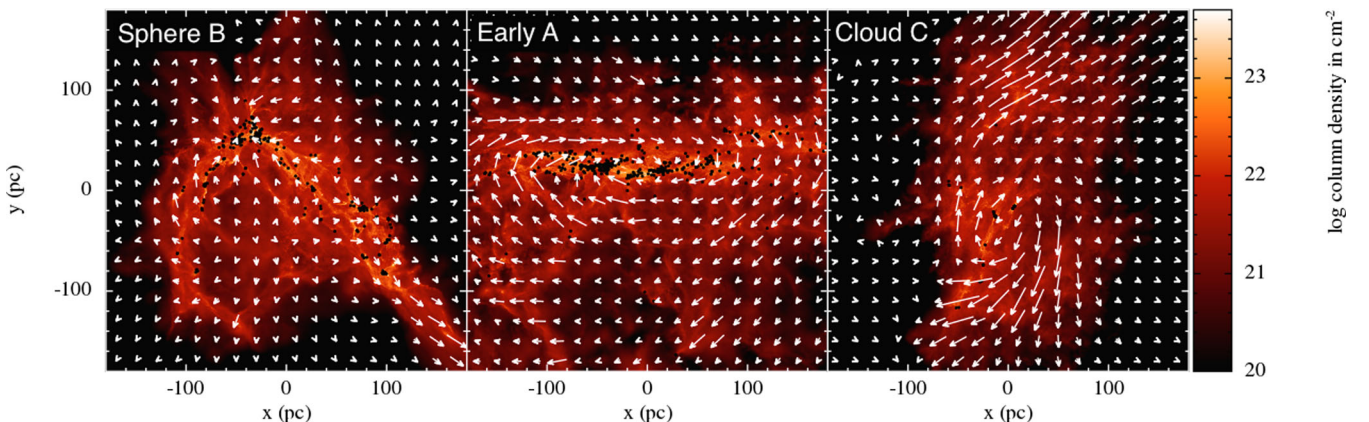
The global evolution of Cloud C is substantially different to the other clouds. We suspected this was a consequence of the large-scale velocity field. We include a velocity map of Cloud C, Early A and Sphere B, 5 Myr after the first sink is created in Fig. 5. For Sphere B, the velocity field mainly traces the gravitational collapse in the

main filaments where star formation happens. The velocity field for Early A shows stronger rotation, but there is still convergence in the centre where stars are forming. Cloud C has also a peculiar velocity field also inherited from the galactic simulation. It has a strong pair of divergent flows in the northern and southern regions, which results in the disruption of the cloud, inhibiting star formation. To check whether the difference between Cloud C and the other examples was linked to how much we increase the resolution, we also selected another cloud from the spiral arm simulation of Dobbs (2014). The SFR in this last example (not shown in Fig. 4) was higher, and comparable to the other simulations. This confirms that the shear flows in Fig. 5 are responsible for the difference in SFR for Cloud C. The effects of the different velocity fields are clearer when visualizing the evolution of the clouds and spheres in a movie.

## 4 CONCLUSIONS

In this Letter, we performed numerical simulations of clouds that have been extracted from galactic simulations. We selected four clouds and modelled two turbulent spheres that resemble two of the galactic clouds. We explored the differences and similarities of using turbulent spheres and GMCs as initial conditions to model the star formation process. The main advantage of the GMCs compared to the turbulent spheres is that they provide a wider variety of morphologies and velocity structures which influence the clouds’ evolution and properties.

There are some clear similarities between the simulated GMCs and turbulent spheres, namely their PDFs and SFRs or efficiencies. Although the initial PDFs of the spheres are narrower, they eventually become comparable to most of the GMCs at late times. The spheres also have comparable SFRs once they have evolved and formed dense areas able to produce stars. However, the GMCs can evolve to show quite different behaviour from each other, and the spheres, dependent on their initial conditions. The velocity field from larger (galactic) scales affects the morphology, kinematics and can affect the star formation in those clouds. The influence of the inherited properties appears to have a greater impact on star formation than the virial parameter of the clouds. For instance, Cloud C and Early A have similar virial parameters, but the SFR of Early A is more comparable to the other models, whereas in Cloud C it is inhibited by the inherited shear flows. In essence, the spheres tend to be dominated by gravitational infall, whereas for the GMCs the



**Figure 5.** Projected velocity field (in white arrows) superposed on the column density maps for three studied clouds 5 Myr after the first star is formed. In the sphere, the velocity field follows the direction of the gravitational collapse, and the highest velocities are in the vicinity of a filament. For Early A and Cloud C, the velocities inherited from the galactic simulations are more important than those arising from the gravitational collapse (except in the densest areas). The shear flows that inhibit star formation in Cloud C are patent.

large-scale velocity field can be equally important. Our conclusions are in agreement with Federrath & Klessen (2012). They find that the compressive and solenoidal components of a turbulent velocity field (quantified by the mode mixture parameter  $b$ ) have a large impact on star formation. This constitutes the main advantage of the GMCs, as creating such different environments which would be difficult to reproduce with turbulent spheres.

Another advantage with respect to turbulent spheres is that along with modelling clouds in different environments (for example arm and inter-arm regions), we can also study different stages of their evolution. We found that Cloud A and Early A, which should be the same cloud, have different morphologies due to following sink particle creation in Early A. Our results are somewhat extreme, as we do not include feedback and the SFR in Early A is far too high. However, this highlights that likely all simulations of isolated clouds will miss a previous star formation history. This problem can perhaps be lessened when using galactic simulations and tracing clouds back to earlier stages.

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